



ABOUT THE GAME

Gain real-world information interpretation skills in this fun mystery adventure from the University of Oklahoma's K20 Center. Designed for 10th to 12th graders, The Detective: Bavaria blends Digital Game Based Learning principles with a modern day rendition of the world of Mary Shelly's Frankenstein. As a rookie FBI agent, collect clues, identify qualitative and quantitative data, primary and secondary sources, and discern the implications of data and how it affects a hypothesis.

Download now from iTunes or go to k20.ou.edu/getgames for access on PC, Chromebook and Mac to begin navigating your way through four mystery filled levels. Gain skills in discriminating between data types and sources, and develop the ability to determine the implications of information, while attempting to unravel the mysteries surrounding the village of Ingolstadt and Frankenstein Biomedical Laboratory.

INFORMATION INTERPRETATION

Is defined as analyzing and evaluating information from a variety of sources to come to a conclusion

 Ω

QUALITATIVE	Anything that can't be measured. Colors, pictures, smells, descriptions, and opinions are all examples.
QUANTITATIVE	Anything that can be measured or expressed in numbers. Length, height, area, speed, and cost are all examples.
PRIMARY	Direct observations and measurements taken by someone who was there.
SECONDARY	Secondhand information. Whenever someone writes about someone else's work or writes down someone else's story in their own words.



Standards Compliant (Compliant with Priority Academic Student Skills (PASS) for Grade 10 Reading/Literature)

Designed for 10-12 Graders

Increases College Preparedness

- Engaging, Adaptive Instruction
- Cross-Platform Learning Tool

AVAILABLE IN SPANISH & ENGLISH!

K20.OU.EDU/GETGAMES

K20CENTER.OU.EDU | 405.325.1267 | THE UNIVERSITY OF OKLAHOMA | OU.EDU

The UNIVERSITY of OKLAHOMA

Q