

# THE DETECTIVE

*Verona*



DIGITAL GAME BASED  
**LEARNING**



collect



INFORMATION

evaluate

verifiability

objectivity

timeliness



authority

detail

use

THE PURPOSE OF "THE DETECTIVE: VERONA" is to teach students to make informed decisions and solve problems by making use of information from diverse formats and media in real-world situations. Because students ingest so much information via multiple media, they must focus on collecting, evaluation, and using information in order to effectively apply it to the game scenario and their classroom studies.