## **GLACIER SIMULATION**

## **Drawing of Simulation Setup**

Use the space below to draw your simulated glacier setup. Remember to note the variables, such as how many books you used and the temperature of your Gak.						

## **Data Collection**

Start the investigation and begin timing when you place the layered Gak at the top of the valley. Each time the Gak moves a centimeter, record the time (in seconds).

Distance (cm) Marked on	Time (seconds) Taken for Gak to
Valley	Reach Distance
1 cm	
2 cm	
3 cm	
4 cm	
5 cm	
6 cm	
7 cm	
8 cm	
9 cm	
10 cm	
11 cm	
12 cm	
13 cm	
14 cm	
15 cm	

Distance (cm) Marked on Valley	Time (seconds) Taken for Gak to Reach Distance
16 cm	
17 cm	
18 cm	
19 cm	
20 cm	
21 cm	
22 cm	
23 cm	
24 cm	
25 cm	
26 cm	
27 cm	
28 cm	
29 cm	
30 cm	

## **Flow Rate Calculation**

Let's figure out how fast your glacier was—in other words, what its *flow rate* was. The calculation for flow rate is *speed equals distance divided by time* (s = d/t). For example:

Distance = 30 cm						
Time = 45 min 25 sec (or 2,725 sec)						
Flow rate (speed) = distance/time						
Flow rate (speed) = 30 cm/2,725 sec						
Flow rate (speed) = 0.011 cm/sec or 0.011 centimeters per second						
Now, it's your turn! How speedy was your simulated glacier?						
Distance = cm						
Time = sec						
Flow rate (speed) = distance/time						
Flow rate (speed) =/						
Flow rate (speed) =						
What factors might have made your glacier move faster or slower than other groups' glaciers?						