

RULES FOR DESMOS GRAPHING

1. In the box above each coordinate graph, write the equation and draw the graph from Desmos. Remember you may need to count by 2s or 5s to make the representations match.
2. Draw a card from the deck, and make the changes in the equation in Desmos following these rules:
 - Face = draw again
 - Heart = number in front of x to number on card
 - Diamond = number in front of x to negative number on card
 - Club = number after $+$ to number on card
 - Spade = number after $+$ to negative number on card
3. Each time you write an equation in the box, circle the number that was changed to make the new equation

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