

## WAVE VOCABULARY

Term	Definition	Examples
<b>Oscillation</b>	Consistently repeating vibration or motion	
<b>Medium</b>	A physical substance that carries the wave; The wave medium always returns to its original position after the wave passes through it.	
<b>Transverse waves</b>	Bouncy waves; The medium vibrates up and down.	
<b>Longitudinal waves</b>	Stretchy waves; The medium expands (stretches) and compresses (squeezes).	
<b>Wave pulse</b>	A short duration vibration that creates a single displacement traveling through the medium	
<b>Driven wave</b>	A constant oscillation that creates a continuous displacement or vibration of the medium	

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<b>Velocity</b>	<p>The speed that something travels</p> <p>If we know the speed something is traveling and the total time the object was moving, we can determine the distance it traveled.</p>	
<b>Wavelength: <math>\lambda</math></b> <i>"lambda"</i>	<p>The horizontal distance between start and end points of one full wave cycle</p>	
<b>Amplitude: <math>A</math></b>	<p>The vertical height of a wave, measured from the center line to the top of a peak or the bottom of a trough</p>	
<b>Frequency: <math>f</math></b>	<p>The number of wavelengths that passes a fixed point in one second</p>	
<b>The wave equation</b>	<p>Velocity = Frequency <math>\cdot</math> Wavelength</p> <ul style="list-style-type: none"> <li>• Velocity is represented by a <math>V</math></li> <li>• Frequency is represented by <math>f</math></li> <li>• Wavelength is represented by <math>\lambda</math>, which is the Greek letter "lambda"</li> </ul>	
<b>Triangle of Power</b>	<p>Visual representation of equations to calculate velocity, frequency, and distance of wavelengths</p>	

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<b>Inverse relationship</b>	For two interconnected quantities, as one gets bigger, the other gets proportionally smaller, and vice-versa.	
<b>Interference</b>	When two or more waves combine additively	
<b>Constructive interference</b>	Waves combine <u>peak + peak</u> or <u>trough + trough</u> to produce a wave of larger amplitude.	
<b>Destructive interference</b>	Waves combine <u>peak + trough</u> so that amplitudes cancel one another.	
<b>Interference patterns</b>	When two or more freely traveling waves interfere and merge via constructive and destructive interference	
<b>Reflection</b>	When a wave bounces off a barrier and changes direction of travel; A wave that encounters a hard barrier is flipped on itself.	
<b>Phase</b>	The position of one wave in relation to another	

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<b>In phase</b>	Peaks and troughs directly line up.	
<b>Out of phase</b>	Peaks and troughs do not line up.	
<b>180° out of phase</b>	Peaks and troughs are exactly opposite.	
<b>Resonance</b>	When a system vibrates at a single frequency we call this a standing wave; only wavelengths that fit within an object will resonate.	
<b>Refraction</b>	The fact or phenomenon of light, radio waves, etc. being deflected in passing obliquely through the interface between one medium and another through a medium of varying density	
<b>Absorption</b>	The process or action by which one thing soaks up or blots out another	
<b>Emission</b>	Something that has been emitted, released, or discharged	