

RULES OF PLAY

<p>RULE 1</p>	<p>Players: How many? Cooperative or individual? Teams?</p>
<p>RULE 2</p>	<p>Artificial conflict: What is the test? Getting the most points? Collecting the most money? Running the longest distance? Regardless of the conflict, it should not affect a person’s real-life well-being, hence the word “artificial.”</p>
<p>RULE 3</p>	<p>Rules: What is allowed or not allowed? Consider difficulty – Basketball would be much easier without dribbling, but more difficult without fouls.</p>
<p>RULE 4</p>	<p>Quantifiable outcome: When is the game over? How is a winner determined?</p>

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