Solving Equations: Guided Notes

# Using Do/Undo Tables

**1)** Solve 4*x* + 5 = 25 for *x*.

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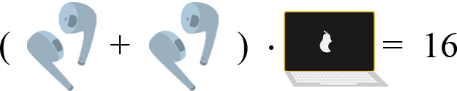
A close up of a headphone

Description automatically generated

**2)** Use the following equations to find the final result for:







A blue headphones with a white stripe

Description automatically generated