

### 3-2-1

Reflect on your own knowledge using a writing strategy that asks you to identify the things you have learned and questions you still have.

#### 3

What are 3 different robotics or programming activities that you could use in your classroom?

---

---

#### 2

What are 2 different NSTA Science and Engineering Practices that you could incorporate into a lesson?

---

---

#### 1

What is 1 question or problem that students might have, and how do you plan on answering it?

---