

## Interactive Technology for Student-Centered Learning

## AGENDA

- Engage: What makes a learning experience Student-Centered?
- Explore: Authenticity Framework: Student-Centered Learning
- Explain: Summary Statement
- Extend: Activities and tech tools to support student-centered learning
- Evaluate: Triangle, Square, Circle

## **Additional Resources**

- LEARN Educator Resources: <u>https://learn.k20center.ou.edu</u>
- Additional Tech Tools: <u>https://learn.k20center.ou.edu/search?type=tech-tools</u>
- Jamboard: <u>https://jamboard.google.com</u>
- Canva: <u>www.Canva.com</u>
- TouchIT App Store: <u>https://touchitappstore.com</u>
- TouchIT YouTube: <u>https://www.youtube.com/user/TouchITtechnologies/videos</u>

