Interactive Technology for Student-Centered Learning

AGENDA

❖ Engage: What makes a learning experience Student-Centered?

❖ Explore: Authenticity Framework: Student-Centered Learning

❖ Explain: Summary Statement

❖ Extend: Activities and tech tools to support student-centered learning

❖ Evaluate: Triangle, Square, Circle

Additional Resources

● LEARN Educator Resources: https://learn.k20center.ou.edu

● Additional Tech Tools: https://learn.k20center.ou.edu/search?type=tech-tools

● Google Slide:
https://docs.google.com/presentation/d/1NJfN9iZNDQToRyY_mXkcvISBHXy0AhhPtt1g3jQ9l_4/copy

● Canva: www.Canva.com

● TouchIT App Store: https://touchitappstore.com

● TouchIT YouTube: https://www.youtube.com/user/TouchITtechnologies/videos