**Student-**

**Centered Learning**

**Engaging in active learning and constructing their own understanding**

**Leveraging technology to create an environment of discourse and collaboration**

**Allowing students to make choices about how they use technology to meet learning objectives**

**Using collaborative tools, interactive learning, access to information, and feedback to take ownership of their learning**

**Construction of Knowledge**

**Employing unique features of technology tools to create products that demonstrate newly constructed knowledge**

**Selecting technology resources that support students’ process of connecting new knowledge to existing knowledge**

**Guiding students to use technology as a tool to access high-quality information and resources**

**Engaging with unique features of specific technology tools designed to support higher-order thinking skills**

**Inquiry-Based Learning**

**Accessing digital resources to explore, ask, and answer open-ended questions through research and analysis**

**Using technology resources to enhance their own questioning strategies and support student engagement and learning**

**Creating opportunities for their students to use technology as a means to think critically and engage in productive dialogue**

**Participating in collaborative discourse synchronously or asynchronously through multimodal communication tools**

**Real-World Connections**

**Connecting personal experiences and interests and using technology tools to apply their knowledge to real-world situations and challenges**

**Helping students amplify their voices and share their learning with real-world audiences through technology tools**

**Designing learning experiences that use technology to explore the world at large**

**Challenging themselves to use technology to create high-quality final products that are suitable for audiences beyond the classroom**