

## 5E LESSON MODIFICATIONS

Lesson: \_\_\_\_\_

<b>Stage 1: Identify Desired Lesson Goals</b> <i>What do I want students to understand and be able to do by the end of this “E”?</i>	
<b>What “E” are you doing and in how much time?</b>	
<b>What standard(s) and/or objective(s) should students learn in this E?</b>	
<b>Stage 2: Brainstorm Learning Experiences</b> <i>How can I structure the lesson so that all students can meet the goals of the lesson in a given timeframe—and so that the learning can still be an authentic experience?</i>	
What possible learning activities, strategies, or tech tools could be used to guide the learning required for this standard? Include links to any LEARN strategies you mention.  <i>Example: Instead of Justified List, I can do a quick pre-assessment and whole-group discussion using the strategy <a href="#">Always, Sometimes, or Never True</a>.</i>	

### Stage 3: Note Catcher

*How was the lesson implemented?*

What tips did you draw from the presentation? What modifications would you make?

#### **Engage**

*Access prior knowledge and capture interest*

#### **Explore**

*Construct knowledge through questioning and active engagement in a learning task*

#### **Explain**

*Interpret, clarify, and refine learning; fully develop topic*

#### **Extend**

*Apply the topic to a new situation or problem and generalize learning*

**Evaluate**

*Assess learning: reflect  
on learning or  
synthesize/demonstrate  
new knowledge*