



# Lessons LEARNed



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**Time Frame** 90 minutes

## Essential Question(s)

How can LEARN support authentic teaching and learning practices?

## Summary

Participants will explore several resources such as strategies, tech tools, lessons, games, and more published on the LEARN site. They will identify resources that can enhance the lessons they are working on in their content area and support their instructional practices.

## Learning Goals

Identify LEARN resources that can enhance and support current lessons and instructional practices.

## Attachments

- [Instructional Strategy Note Catcher—Lessons LEARNed.docx](#)
- [Instructional Strategy Note Catcher—Lessons LEARNed.pdf](#)
- [Presentation Slides—Lessons LEARNed.pptx](#)
- [Rose Bud and Thorn—Lessons LEARNed.docx](#)
- [Rose Bud and Thorn—Lessons LEARNed.pdf](#)
- [Window Notes 3-2-1—Lessons LEARNed.docx](#)
- [Window Notes 3-2-1—Lessons LEARNed.pdf](#)

## Materials

- Presentation Slides
- Window Notes 3-2-1 handout
- Rose, Bud, and Thorn handout
- Instructional Strategy Note Catcher handout

10 minutes

## Engage

### Facilitation Note: Preparation

Before using the Presentation Slides, update slide 2 with your name as the facilitator.

### Technology Note: Timer

[K20's timer](#) can be used whenever needed throughout this PD. Simply set it to the required time and click "Start."

Introduce the title of the PD you will be facilitating today: Lessons LEARNed on **slide 2**. Then move to **slide 3**, "Guess the Acronym." Ask participants to come up with the words that LEARN stands for. Wrong answers only! Allow 3–4 minutes, and then ask participants to share their (wrong answers only) in Menti.com. Have participants use Menti to vote on their favorite fake LEARN acronym.

### Technology Note: Setting up Mentimeter

In [Mentimeter](#), create a new presentation using an open-ended option and the following prompt: "What do you think the acronym LEARN stands for?"

Once participants have submitted their responses, select the light bulb button to allow them to vote on their favorite guess.

Display **slides 4 and 5** to present the essential question, "How can LEARN support authentic teaching and learning practices?" and then the Session Objective, "Identify LEARN resources that can enhance and support current lessons and instructional practices."

Then, provide the actual answer for the LEARN acronym, "Lessons and Engaging Activities Repository Network," on **slide 6**.

15 minutes

## Explore

### Facilitator Note

It might be useful to do a quick regrouping based on the content area before the lesson search activity. Make this call based on your participant group and how table conversations seem to be going in your session.

Move on to **slide 7** and share that K20's LEARN site holds hundreds of lessons, professional learning activities, strategies, and tech tools to support the Authentic Learning Framework. Briefly describe each of the four components.

Then, display **slide 8** and ask participants to navigate to the LEARN [website](#). Provide a few minutes to make sure everyone has found the site, and then briefly explain the LEARN home page. As you show each tab, explain that we will practice using these to find resources (a strategy, a lesson, a PD, a game, etc) on this site through a sort of scavenger-hunting activity.

Pass out the **Window Notes 3-2-1 Handout** and use **slide 9** to introduce the LEARN search. Have participants use this handout and explore four different instructional strategies:

- One that starts with their middle initial
- One published in their birth month
- One that's their favorite color
- One they have never heard of before

After about five minutes, check in to see how the exploration process is going. Give more time as needed. Once everyone has found their four, have them share out their favorite one of the four they found at their table group.

As they listen to others share, they can note any other strategies they hear about that they want to try out for themselves later.

15 minutes

## Explain

Next, display **slide 10** and have teachers turn their [Window Notes](#) paper over for their next activity, [3-2-1](#). Demonstrate how to go to the Lessons tab and find a lesson in their content area. Once they find a lesson, they will read through the narrative and materials and answer the following prompts:

- 3 things I noticed
- 2 things I found effective
- 1 question I have

### Tech Note

Sometimes better results come from going to Google search and using “search within site.” You may choose to show your participants how to do this by typing “site:learn.k20center.ou.edu/professional-learning/” into a Google Chrome search bar, followed by a space and then the terms you’d like to search for. This will search the entire page rather than just summaries and tags.

Set a timer for 15 minutes. After everyone has found their lesson, they can share out at their table again. Remind teachers to use the “Interesting Notes” section of their handouts to jot down the best ideas from the share-outs.

30 minutes

## Extend

Display **slide 11** and demonstrate how to find the “Games” tab. Have participants search for a game that covers a topic in their content area. Once they have one, have them discuss what they found with an [elbow partner](#).

Then, move to **slide 12** and have participants choose any other tab on LEARN (Tech tools, Collections, Student Resources, etc) and find a resource that would be helpful to their students. Set a timer for 5 minutes. Then, invite participants to share their best discoveries at their table.

### Facilitation Note

You may choose to draw attention to a tab that best fits your audience. For example, when giving this session to our GEAR cohorts, we like to point out the Educator Resources available on LEARN for college and career prep such as concurrent enrollment, counselor resources, and club curriculum.

10 minutes

## Evaluate

Intro [Rose, Bud, and Thorn](#) strategy on **slide 13**. Have participants reflect on all the resources they've seen on LEARN today so far and respond to the prompts on their handout.

- **Rose:** What new strategies, lessons or games from this session would you like to try in your class?
- **Bud:** What adjustments or additions could you make to integrate the concepts from the session into your curriculum?
- **Thorn:** What barriers are still in the way of implementing new strategies or lessons?

Look back on the strategies that have been used to explore LEARN and reflect on them using **slide 14**. Invite discussion on what barriers may still be in the way of using these in their classrooms.

# Research Rationale



## Resources

- K20 Center. (n.d.). 3-2-1. Strategies. <https://learn.k20center.ou.edu/strategy/117>
- K20 Center. (n.d.). Elbow partners. Strategies. <https://learn.k20center.ou.edu/strategy/116>
- K20 Center. (n.d.). Mentimeter. Tech Tools. <https://learn.k20center.ou.edu/tech-tool/645>
- K20 Center. (n.d.). Rose, Bud, and Thorn. Strategies. <https://learn.k20center.ou.edu/strategy/2224>
- K20 Center. (n.d.). Timer [Webapp]. <https://timer.k20center.ou.edu/>
- K20 Center. (n.d.). Window notes. Strategies. <https://learn.k20center.ou.edu/strategy/189>