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| **Stage 1: Identify Desired Activity Goals**  *What do I want my peers to understand and be able to do by the end of my section?* | |
| **What section are you teaching? How much time do you have?** |  |
| **What should your peers learn during this section?** |  |
| **Stage 2: Brainstorm Learning Experiences**  *How can I structure the activity so that all my peers can meet the goal in the time given?* | |
| What learning activities, strategies, or tech tools could be used to guide learning during this section of the activity? | |
| *Example: I can lead a quick group discussion and check my peers’ understanding of right triangles using the strategy* [*Always, Sometimes, or Never True*](https://learn.k20center.ou.edu/strategy/145)*.* | |

PEER TEACHING BRAINSTORMING & FEEDBACK

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| **State 3: Note Catcher**  *How was the activity implemented?* | | | |
| **Topic:** | | | |
| What was done well? What information did you gain? What modifications would you make? | | | |
| **Presenter 1** |  |  |  |
| **Presenter 2** |  |  |  |
| **Presenter 3** |  |  |  |
| **Presenter 4** |  |  |  |
| **Presenter 5** |  |  |  |