PEER TEACHING BRAINSTORMING & FEEDBACK

Stage 1: Identify Desired Activity Goals What do I want my peers to understand and be able to do by the end of my section?	
What section are you teaching? How much time do you have?	
What should your peers learn during this section?	
Stage 2: Brainstorm Learning Experiences How can I structure the activity so that all my peers can meet the goal in the time given?	
What learning activities, strategies, or tech tools could be used to guide learning during this section of the activity?	
Example: I can lead a quick group discussion and check my peers' understanding of right triangles using the strategy Always, Sometimes, or Never True.	

State 3: Note Catcher How was the activity implemented? Topic: What was done well? What information did you gain? What modifications would you make? Presenter 1 Presenter 2 **Presenter 3 Presenter 4 Presenter 5**